ARS

Art, Studio

ARS 154 - D: Foundations of Drawing
Fundamentals of drawing using various drawing media and types of paper. Perspective, foreshortening, proportion, anatomy, and basic concepts of drawing are studied. The figure, still life, and landscape are explored as subject matter, and color theory is introduced.

3 credits

ARS 201 - D: Photography for Non-Majors
An introductory non-darkroom course on the fundamentals of camera techniques, photographic history, and terminology as well as the visual language of still and moving imagery. Students must own a 35mm camera with manual capability. Books, photographic materials, and field trip expenses are estimated to cost $200.

Advisory Prerequisite: ARS 154

3 credits

ARS 205 - D: Foundations: Idea and Form
An introduction to the basic building blocks for artistic practice and aesthetic analysis. Projects are organized around themes such as line, plane, volume, color, composition, typography, pattern, scale, narrative, performance, light, sound, and monument. These projects, as well as readings, presentations, and discussions, examine the importance of a changing cultural, environmental, and social context and its impact on meaning and perception in art and visual culture.

3 credits

ARS 208: Introduction to Media Technology
A survey and hands-on introduction to digital media. Students are introduced to the practical, conceptual, and historical use of computers and related imaging tools in the visual arts through lecture, labs, readings, and project critiques. This course serves as preparation for further study in electronic media and as an opportunity for students in the arts to gain basic computer literacy through the exploration of various programs including Photoshop, Illustrator, In Design, Dreamweaver and Flash. Students will develop strategies for effectively communicating with images. Emphasis is on the conceptual and artistic potential of the technology. No prior computer experience is required.

Pre- or Corequisite: One ARS, CCS, CSE, ISE, MUS, or THR course

3 credits

ARS 225: Introductory Digital Art
A survey and hands-on introduction to digital media. Students are introduced to the practical, conceptual, and historical use of computers in the visual arts through lecture, labs, readings, and project critiques. This course serves as preparation for further study in electronic media. It is also an opportunity for students in the arts to gain basic computer literacy through the exploration of various programs including Photoshop, Illustrator, In Design, Dreamweaver and Flash. Students will develop strategies for effectively communicating with images. Emphasis is on the conceptual and artistic potential of the technology. No prior computer experience is required.

Pre- or Corequisite: ARS 154 or ARS 205

3 credits

ARS 255: Introductory Painting
Introductory painting in oils or acrylics. The various media, tools, and techniques of painting and of preparing surfaces for painting are explored. Continues the work of ARS 154 in the traditional areas of landscape, still life, and figure, as well as in perspective, foreshortening, proportion, anatomy, and color theory. One or two field trips to New York City museums and galleries may be required.

Prerequisite: ARS 154

3 credits

ARS 256: Introductory Sculpture
An introduction to sculpture. Students will learn basic skills and concepts relevant to 3-D creation, using a variety of materials and techniques. Specific sequentially organized projects in armature building, modeling, casting, and wood construction to develop technical skills, in conjunction with lectures, group critiques and discussions.

Prerequisite: ARS 154 or ARS 205

3 credits

ARS 281: Photography I
An introduction to photography. Students are introduced to intaglio (etching, drypoint, engraving), relief (wood block, line block) monoprinting, and if time permits, lithography.

Prerequisite: ARS 154

3 credits

ARS 299: Studio Management Workshop
Development of practical skills needed to manage and maintain a studio lab or shop in the art department. Students work under the supervision of a faculty member in an area of interest, such as photography, printmaking, electronic media, or sculpture. May be repeated twice.

Prerequisite: Permission of instructor

1 credit, S/U grading

ARS 317: Interactive Media, Performance, and Installation
An investigation of the relationship between music and film and video. Students script, shoot, edit, and create short videos with soundtracks, exploring different aspects of visuals and music. All editing is done digitally. Works may be made for screen, installation, or performance. Also examines historical and contemporary artistic exploration with such media. This course is offered as ARS 317, MUS 317 and THR 317.

Prerequisite: One ARS, CCS, CSE, ISE, MUS, or THR course

Advisory Prerequisite: ARS/MUS/THR 220 or ARS 225

3 credits

ARS 318: Movie Making: Shoot, Edit, Score
An investigation of the relationship between music and film and video. Students script, shoot, edit, and create short videos with soundtracks, exploring different aspects of visuals and music. All editing is done digitally. Works may be made for screen, installation,
or performance. Also examines historical and contemporary artistic exploration with such media. This course is offered as ARS 318, MUS 318, and THR 318.

**Prerequisite:** ARS/MUS/THR 208 or ARS 225 or CCS 101

3 credits

**ARS 324: Intermediate Digital Art: Design**

This course focuses on the aesthetic, social, political, and ethical issues at stake in the production of design. The course extends beyond two-dimensional graphic design to include critical approaches to the practice and production of architecture, urbanism, environmental design, social life, and fine art.

**Prerequisite:** ARS/MUS/THR 208 or ARS 225

3 credits

**ARS 325: Theory and Practice of Digital Arts: Print**

An examination of the theories and techniques of computer and electronic media through lecture, labs, readings and project critiques. Digital imaging techniques are combined with layout programs to create image centered works, such as artist's books, individual prints, multiples, and installations. Hybrid combinations of digital and traditional photography and printmaking techniques are explored.

**Prerequisite:** ARS/MUS/THR 208 or ARS 225

3 credits

**ARS 326: Theory and Practice of Digital Art: Video**

An introduction to the practice, theory, and history of video within art and independent media through labs, lecture, readings, and project critiques. Video production includes planning, shooting and editing video. Emphasis is on creative content, experimentation and critical thinking. Students will work with computer based editing and compositing tools to create several short assignments and two significant projects using one or more techniques.

**Prerequisite:** ARS/MUS/THR 208 or ARS 225

3 credits

**ARS 327 - H: Theory and Practice of Digital Arts: Web Art, Design, and Culture**

An investigation of the practical, historical, and theoretical issues related to art and design on the Internet. Students write a hypertext research paper, work with images, text, sound, and animation on the web to create web-based artworks in response to course content, and design an information-based site. Emphasis is on examining the history of the Internet, cultural implications of the web, and creative use of web technologies.

**Prerequisite:** ARS/MUS/THR 208 or ARS 225

3 credits

**ARS 328: Theory and Practice of Digital Arts: Animation**

An investigation of the practice, theory, and history of animation within art and independent media through labs, lecture, readings, and project critiques. Animation production will cover computer based stop-motion as well as some 2D and 3D computer animation. Emphasis is on creative content, experimentation and critical thinking. Students work with computer based 2D and 3D animation tools to create several short assignments and one significant project using one or more techniques.

**Prerequisite:** ARS/MUS/THR 208 or ARS 225

3 credits

**ARS 331: Sound Design**

An investigation into the scientific, formal and artistic qualities of sound developed for students who may or may not have had formal musical training. Students will write reviews of sound pieces, create film or game soundtracks, and create sound-based artworks in response to course content, and write a paper on acoustic or psycho-acoustic phenomena. Emphasis is on studio production techniques, history of sound art and basic acoustics. Students will work on Apple computers in the SINC site and LTA. This course is offered as ARS 341, MUS 341, and THR 341.

**Prerequisite:** One ARS, CCS, CSE, ISE, MUS, or THR course

**Advisory Prerequisite:** ARS/MUS/THR 208 or ARS 225

3 credits

**ARS 350: Life Drawing and Painting**

Drawing and painting of the human figure. May be repeated once.

**Prerequisite:** ARS 255

3 credits

**ARS 351: Painting II: Theory and Practice**

Painting and drawing studio; practice and theory stressing exploration of media and crafts, historical styles, and individual development.

**Prerequisite:** ARH 102 and ARS 255

3 credits

**ARS 352: Painting III: Theory and Practice**

A continuation of ARS 351, stressing the individual development of the student as a maturing artist through critiques of the student's work and discussion of contemporary and historical issues in art.

**Prerequisite:** ARS 351

3 credits

**ARS 359: Theory and Practice of Conceptual Drawing**

The further study of different processes and methods of generating drawings, encouraging individual expression. Slide presentations, assigned readings, and gallery visits are part of the student's experience.

**Prerequisite:** ARH 102 and ARS 255

3 credits

**ARS 364: Advanced Theory and Practice of Ceramics**

An advanced course in ceramics stressing sophisticated sculptural forms and techniques in earthenware, stoneware, porcelain, and raku clay bodies. Class work is based on individual projects stressing expression of ideas and image making. Additional techniques of mold making, slip casting, and raku firing enlarge the repertoire of construction and surface finishes.

**Prerequisites:** ARS 264 and ARH 102

3 credits

**ARS 365: Theories and Practice of Ceramics**

A range of techniques, materials and ways to approach sculpture will be explored. The class will consist of technical demonstrations in wood constructions, plasma cutting, welding, forming, forging in metal, and related concepts and techniques in intermedia. Through lectures, critiques and discussions, the course will also address the various stages of planning, from conceptualizing the idea, gathering materials, to physical and material considerations.

**Prerequisite:** ARS 256

3 credits

**ARS 366: Theory and Practice of Sculpture: Modeling, Casting, and Carving**

A historical and philosophical survey of sculpture in expanded fields. Exploration focusing on site as a major component of artwork in both content and form, emphasizing multidimensional work in relation to context, material and intent. The class will consist of...
technical demonstrations in various materials, lectures, critiques, and discussions. Students will learn creative skills in the design process: site analysis, conceptualization, presentation, and production.

Prerequisite: ARS 256
3 credits

ARS 374: Theory and Practice of Printmaking: Intaglio Processes
Further development of the craft of black-and-white intaglio printing, utilizing various methods including dry point, engraving, etching, soft ground, and aquatint, with an emphasis on the history of printmaking.
Prerequisite: ARS 274
3 credits

ARS 375: Theory and Practice of Printmaking: Lithography
Demonstrations and hands-on work in the basic techniques of direct lithographic printing from limestone, primarily in black and white, with an emphasis on the history of printmaking.
Prerequisite: ARS 154
Advisory prerequisite: ARS 274
3 credits

ARS 381: Photography II
An intermediate course in the theory and practice of photography utilizing various processes: An exploration of black-and-white and color photography as a means of personal visual expression, and an extensive examination of materials and techniques. Students must provide their own cameras and materials. Estimated cost of supplies is $300 in addition to the Lab fee.
Prerequisite: ARS 281
Advisory prerequisite: ARS 225 and/or ARS 208
3 credits

ARS 390 - G: Topics in Studio Art
Semester supplements to this Bulletin contain specific descriptions when course is offered. May be repeated as the topic changes. Not for major credit.
Prerequisite: ARS 154 or ARS 205
3 credits

ARS 420: Studio Art Senior Seminar
An advanced seminar and critique course for seniors to develop a body of work in their individual area, particularly designed for students who wish to continue study and/or work in the visual arts. Where applicable, includes field trips and assignments of special lectures, panels, seminars, and other events and practices of the professional art world. A group exhibition in a public on-campus venue will be strongly encouraged.

Prerequisite: U3 or U4 standing; ARS major or minor
3 credits

ARS 425: Advanced Digital Arts
An advanced investigation of the history, contemporary practice, and techniques of digital/electronic media arts through lecture, labs, readings, project critiques, and exhibition. Student directed projects may involve advanced media techniques, such as imaging, video, sound, 2D/3D animation, performance, and interactivity that take form as prints, movies on dvd, sculptures/installations, and websites. May be repeated once.
Prerequisites: ARS/MUS/THR 208 or ARS 225; permission of instructor after interview and review of portfolio
3 credits

ARS 452: Advanced Theory and Practice of Painting
Examination of ideas and techniques of painting through studio, lecture, critique, exhibition, and painting assignments. May be repeated once.
Prerequisite: ARS 351 and 352; ARH 342
3 credits

ARS 465: Advanced Theory and Practice of Sculpture: Welding, Construction, and Inter-media
An advanced course in the theory, techniques, and methodology’s informed by contemporary studio practice and innovation. The class will consist of technical demonstrations, lectures, critiques and discussions. Emphasis is on creative content, and process, critical thinking, and experimentation. Increased ability in the articulation of three-dimensional form and space will be explored. May be repeated once, for a total of 6 credits.
Prerequisite: ARS 365
3 credits

ARS 466: Advanced Theory and Practice of Sculpture: Installation, Site Specific and Public Art
An advanced investigation of the history, contemporary practice, and techniques of sculpture, installation, and expansions of art in the public realm. Students will explore ideas as research through readings, discussions, and critiques. Emphasis is on the conceptual investigation, and artistic expression through experimentation and production in space/time inquiry. Examinations of ideas through alternative visual processes may be explored. May be repeated once, for a total of 6 credits.
Prerequisite: ARS 365 or ARS 366
3 credits

ARS 471: Advanced Theory and Practice of Printmaking: Intaglio Processes
Continued development of intaglio techniques, emphasizing a variety of multi-plate and single-plate color printing processes, and tailored to the individual requirements of advanced students. May be repeated once.
Prerequisite: ARS 374
3 credits

ARS 472: Advanced Theory and Practice of Printmaking: Lithography
Continued development of lithographic techniques, emphasizing methods of stone and plate lithography and leading to the production of printed single- and multi-colored editions. May be repeated once.
Prerequisite: ARS 375
3 credits

ARS 475: Undergraduate Teaching Practicum I
Work with a faculty member as an assistant in one of the faculty member's regularly scheduled classes. The student is required to attend all the classes, do all the regularly assigned work, and meet with the faculty member at regularly scheduled times to discuss the intellectual and pedagogical matters relating to the course.
Prerequisites: Studio art major; preferably U4 standing; sponsorship of an instructor; permission of department
3 credits, S/U grading

ARS 476: Undergraduate Teaching Practicum II
Work with a faculty member as an assistant in one of the faculty member's regularly scheduled classes. The student is required to attend all the classes, do all the regularly assigned work, and meet with the faculty member at regularly scheduled times to discuss the intellectual and pedagogical matters relating to the course. Students assume greater responsibility in such areas as assisting in demonstrations and critiques, only under direct supervision of the instructor. The course in which the student is permitted to work as a teaching assistant must be different from the course in which he or she previously served.
Prerequisite: ARS 475; permission of department
3 credits, S/U grading
ARS 481: Photography III
Advanced photography, stressing the theory and practice of the medium as a tool for individual expression and communication: Emphasis will be on refining production and presentation of prints. Estimated cost of supplies is $300 in addition to the Lab fee.
Prerequisites: ARS 381; permission of instructor after interview and review of portfolio
3 credits

ARS 482: Photography IV
Advanced photography, stressing the theory and practice of communicative skills and presentation, aimed at enabling the serious photography student to follow and develop his or her personal objectives. Emphasis will be on the preparation of a portfolio to reflect each student’s future goals. Estimated cost of supplies is $300 in addition to the Lab fee. May be repeated once, for a total of 6 credits.
Prerequisites: ARS 481 and permission of the instructor after interview and review of portfolio
3 credits

ARS 487: Advanced Directed Projects in Studio Theory and Practice
Advanced independent projects for outstanding students under the supervision of a faculty member. May be repeated once for a maximum of six credits.
Prerequisites: Advanced status in one of the studio areas; sponsorship of a faculty member; permission of department
0-6 credits

ARS 488: Internship
Prerequisites: U3 or U4 standing; 15 credits in art department courses; permission of department
0-6 credits, S/U grading

ARS 491: Special Topics in Studio Theory and Practice
Semester supplements to this Bulletin contain specific description when course is offered. May be repeated as the topic changes.
Prerequisite: Permission of department
3 credits

ARS 492: Special Topics in Studio Theory and Practice
Semester supplements to this Bulletin contain specific description when course is offered. May be repeated as the topic changes.
Prerequisite: Permission of department
3 credits

ARS 495: Senior Honors Project in Studio Art
A one-semester project for studio art majors who are candidates for the degree with departmental honors.
Prerequisites: Permission of instructor and department
3 credits